

SPARTA CUP TOURNAMENT RULES

August, 2010

1. Number of Games:

- a. Each team will play a minimum of three (3) games.

2. Rules:

- a. Rules will be played under FIFA and USYSA adjustments for youth competition.
- b. Any rule not addressed shall be interpreted by the Tournament Rules Committee for the good of the game.
- c. USYSA **2010/2011** player passes will be required at all games.
- d. Team sideline location according to UYSA guidelines. Rules regarding conduct of all spectators, coaches and players will be in accordance with FIFA rules and regulations.
- e. The Tournament Committee reserves the right to combine age groups if necessary to complete flights
- f. A coach is responsible for the actions of his team supporters. Abuse from spectators or coaches will not be tolerated. Violations can result in forfeit of the game and/or expulsion from further tournament play.
- g. Any coach that withdraws his team from the playing field during a match will receive a red card and his team will forfeit the match.
- h. Any player or coach given a red card will not be permitted to participate in the remainder of the game and the next scheduled game. The referee will be instructed to retain player passes of any red carded player/coach and it will be returned to the coach by the referee assigner or Tournament Director.
- i. Ejections will be forwarded to team's state association.
- j. Games may be temporarily suspended, shortened, rescheduled or cancelled when fields are in unplayable condition due to inclement weather or other unforeseen events. The immediate responsibility of game stoppage will rest with the Field Referee and/or Field Marshall. Games will be considered complete if at least one full half has been completed, and the score at the time play is stopped will be the final score. The decision of game cancellation will be up to the Tournament Director and there will be no refunds for cancelled games.
- k. Shin guards must be worn by each player.
- l. Splints, casts, braces or other joint support devices must be approved by the Field Referee prior to the match. A doctor's release is required for any such device specifying the player is released to play soccer.
- m. **NO PROTEST CAN OR WILL BE ALLOWED!!!**

3. USYSA Substitution Rules:

Teams may substitute only with the referee's permission and only at the following times:
(including overtimes)

Except as provided by USYSA or UYSA, substitutions shall be unlimited except where specified otherwise in the rules and regulations for a special competition. Substitutions may be made, with the consent of the referee, at any stoppage in play.

4. Regulation Time:

- a. **U-09/** – 20 minute halves, no overtime for regulation play.
- b. **U-10/11** – 25 minute halves, no overtime for regulation play.
- c. **U-12/14** – 30 minute halves, no overtime for regulation play.
- d. **U-15/18** – 35 minute halves, no overtime for regulation play.

5. Quarter Finals:

Same as regulation play. *If tied at end of regulation play, go directly to penalty kicks per FIFA rules.*

6. Semi Finals:

- a. **U-09/11** – 25 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- b. **U-12/14** – 30 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

- c. **U-15/16** – 35 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- d. **U-17/18** – 40 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

7. Finals:

- a. **U-09/10** – 25 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- b. **U-11/12** – 30 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- c. **U-13/14** – 35 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- d. **U-15/16** – 40 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- e. **U-17/18** – 45 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

8. Scoring Tabulation will be kept as follows:

- a. Six (6) points for each Win
- b. Two (2) points for each Tie
- c. Zero (0) points for each Loss
- d. One (1) point for each goal scored up to a maximum of three (3) per game
- e. One (1) point for each shutout
- d. A 0-0 tie will be scored as 3 points for each team (2 for the tie, 1 for the shutout)
- e. For a forfeited match, the winner will be credited with a 1-0 win and awarded eight (8) points (six (6) for the win, one (1) for the goal and one (1) for the shut-out). A team abandoned by another team during a match will be awarded at least eight (8) points. The result of that match shall be based on the score at the time of the abandonment. No points will be awarded to the team abandoning the match.

9. Scoring System to determine bracket winner:

- 1. Team with the highest cumulative points within the bracket
If necessary, the following tie breaker rules will be used to determine the order of team advancement to the quarter-finals or semi-final round.
- 2. Head to head results.
- 3. Largest goal differential (max. of plus or minus four (4) per match)
- 4. Least goals allowed in all games played within the team's bracket. (maximum four (4) goals per game)
- 5. Most goals scored in all games played within the team's bracket. (maximum four (4) goals per game)
- 6. Winner of most games.
- 7. If a tie still exists, the team with the most shut-outs wins will be determined the winner.
- 8. Finally, penalty kicks per FIFA rules will be used if a tie still exists between the two teams, to determine the winner. This tie-breaking procedure shall be used if necessary to determine 1st and 2nd place standing within the bracket. If more than two (2) teams are tied at the end of the preliminary round, the tiebreaker criteria listed will be used in order shown, beginning at #3 to advance one team. The remaining teams will then be compared, beginning again with criteria #2 to determine the ultimate placement.

10. Scoring System to determine wildcard (12 team division only)

Highest 2nd place cumulative points in all brackets.
If necessary, the following tie breaker rules will be used to determine the order of team advancement to the quarter-finals or semi-final round.
(See tie beaker rules) **Section 9. Scoring System - (2-8)**

11. Award:

- a. Individual awards for 1st and 2nd place in all divisions.
- b. Team Cup Trophy for 1st place.
- c. Directly following championship game, awards will be made at the concession area.

12. Guest players

- a. U-12/18 **Five** guest players are allowed; U-10/11 **Four** guest players are allowed; U-9 **Three** guest players are allowed. (Need to present passes from the original team).
- b. Players can only register and play with **ONE** Team in the Tournament.

13. Check-In:

- a. A team representative is required to present the following information at the Check-in:
- b. Teams must submit two (2) copies of the official team roster signed by the District Registrar (We will only accept the roster generated by the Affinity program).
Team roster is **Final** at the tournament check-in.
- c. Current Player Passes. (**2010/2011**). Including Guest Players.
- d. A team which has **not** presented to a tournament official its signed roster and current player passes and Birth Certificates and Registration/Medical Releases and signed Guest Player Specialty form at the Check-In shall forfeit the first game.
- e. Risk Acknowledgement Agreement Form, signed by all Parents/Players.
- f. Travel papers, (out-of-state teams) must be presented.

14. Home Team

- a. Home team will change uniform in case of a conflict.
- b. Home team will furnish Game Ball and may choose which side line it desires.

The Sparta United Soccer Tournament is played at three venues:

1. Cottonwood Heights Butler Complex . 7500 South 2700 East (U-10/14 Boys) - (U-10/14 Girls)
2. Lone Peak Park . 10200 South 700 East (U-15/18 Boys - (U-9 Boys) - U-9 Girls)
3. White City Bear Park . 9700 South Poppy Lane (930 East) (U-15/18 Boys)