

# SPARTA CUP TOURNAMENT RULES

August, 2011

## 1. Number of Games:

- a. Each team will play a minimum of three (3) games.

## 2. Rules:

- a. Rules will be played under FIFA and USYSA adjustments for youth competition.
- b. Any rule not addressed shall be interpreted by the Tournament Rules Committee for the good of the game. All decision are final.
- c. For all UYSA teams 2011/2012 Photo Travel Roster are required at all games.  
All out-of-state teams must have USYSA or US Club Soccer player passes.
- d. Team sideline location according to UYSA guidelines. Rules regarding conduct of all spectators, coaches and players will be in accordance with FIFA rules and regulations.
- e. The Tournament Committee reserves the right to combine age groups if necessary to complete flights
- f. A coach is responsible for the actions of his team supporters. Abuse from spectators or coaches will not be tolerated. Violations can result in forfeit of the game and/or expulsion from further tournament play.
- g. Any coach that withdraws his team from the playing field during a match will receive a red card and his team will forfeit the match.
- h. Any player or coach given a red card will not be permitted to participate in the remainder of the game and the next scheduled game. The referee will be instructed to notify the referee assigner of any red carded player/coach.
- i. Ejections will be forwarded to team's state association.
- j. Games may be temporarily suspended, shortened, rescheduled or cancelled when fields are in unplayable condition due to inclement weather or other unforeseen events. The immediate responsibility of game stoppage will rest with the Field Referee and/or Field Marshall. Games will be considered complete if at least one full half has been completed, and the score at the time play is stopped will be the final score. The decision of game cancellation will be up to the Tournament Director and there will be no refunds for cancelled games.
- k. Shin guards must be worn by each player.
- l. Splints, casts, braces or other joint support devices must be approved by the Field Referee prior to the match. A doctor's release is required for any such device specifying the player is released to play soccer.
- m. **NO PROTEST CAN / WILL BE ALLOWED!!!**

## 3. USYSA Substitution Rules:

Teams may substitute only with the referee's permission and only at the following times:  
(including overtimes)

Except as provided by USYSA or UYSA, substitutions shall be unlimited except where specified otherwise in the rules and regulations for a special competition. Substitutions may be made, with the consent of the referee, at any stoppage in play.

## 4. Regulation Time:

- a. **U-09/** – 20 minute halves, no overtime for regulation play.
- b. **U-10/11** – 25 minute halves, no overtime for regulation play.
- c. **U-12/14** – 30 minute halves, no overtime for regulation play.
- d. **U-15/18** – 35 minute halves, no overtime for regulation play.

## 5. Play-off games: (6 Team age-brackets only)

Same as regulation play. *If tied at end of regulation play, go directly to penalty kicks per FIFA rules.*

## 6. Semi Finals:

- a. **U-09/11** – 25 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- b. **U-12/14** – 30 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

- c. **U-15/16** – 35 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- d. **U-17/18** – 40 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

**7. Finals:**

- a. **U-09/10** – 25 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- b. **U-11/12** – 30 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- c. **U-13/14** – 35 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- d. **U-15/16** – 40 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*
- e. **U-17/18** – 45 minute halves. *If tied at end of regulation play, 2 five minute overtime periods; If still tied, penalty kicks per FIFA rules.*

**8. Scoring Tabulation will be kept as follows:**

- a. Three (3) points for each Win
- b. One (1) point for each Tie
- c. Zero (0) points for each Loss
  
- d. For a forfeited match, the winner will be credited with a 1-0 win and awarded three (3) points for the win. If a match is abandoned, the result of that match shall be based on the score at the time of the abandonment. No points will be awarded to the team abandoning the match.

**9. Scoring System to determine bracket winner:**

- 1. Team with the highest cumulative points within the bracket  
If necessary, the following tie breaker rules will be used to determine the order of team advancement to semi-final round.
- 2. Head to head results.
- 3. Largest goal differential (max. of plus or minus four (4) per match)
- 4. Least goals allowed in all games played within the team's bracket. (maximum four (4) goals per game)
- 5. Most goals scored in all games played within the team's bracket. (maximum four (4) goals per game)
- 6. If a tie still exists, the team with the most shut-outs wins will be determined the winner.
- 7. Winner of most games.
- 8. Finally, penalty kicks per FIFA rules will be used if a tie still exists between the two teams, to determine the winner. This tie-breaking procedure shall be used if necessary to determine 1<sup>st</sup> and 2<sup>nd</sup> place standing within the bracket. If more than two (2) teams are tied at the end of the preliminary round, the tiebreaker criteria listed will be used in order shown, beginning at #3 to advance one team. The remaining teams will then be compared, beginning again with criteria #2 to determine the ultimate placement.

**10. Scoring System to determine Semi-Final placement (6 Team Bracket only)**

First (1) place team in each Bracket will automatically advance to the Semi-Finals and will play the winner of the Second (2<sup>nd</sup>) vs Third (3<sup>rd</sup>) play-off games.

If necessary, the following tie breaker rules will be used to determine the order of team advancement to the play-off rounds.

*(See tie beaker rules)* **Section 9. Scoring System - (1-8)**

**11. Award:**

- a. Individual awards for 1<sup>st</sup> and 2<sup>nd</sup> place in all divisions.
- b. Team Cup Trophy for 1<sup>st</sup> place.
- c. Directly following championship game, awards will be made at the concession area.

**12. Guest players:**

- a. U-12/18 **Five** guest players are allowed; U-10/11 **Four** guest players are allowed; U-9 **Three** guest players are allowed.  
Guest players must have all necessary paper work. (including signed Guest Player Specialty Forms and Registration/Medical Release Form).
- b. Players can only register and play with **ONE** Team in the Tournament.

**13. Check-In:**

- a. A team representative is required to present the following information at the Check-in:
- b. All Teams must submit two (2) copies of the official team roster.  
UYSA Teams must also submit six (6) copies of 2011/2012 photo travel roster.  
Team roster is **Final** at the tournament check-in.
- c. For out-of-state teams current USYSA or US Club Soccer player passes 2011/2012 are required.
- d. A team which has **not** presented to a tournament official the above mentioned items including Registration/Medical Release Forms at Check-In will not be allowed to play in the first Game.
- e. Travel papers, (out-of-state teams) must be presented.

**14. Home Team**

- a. Home team will change uniform in case of a conflict.
- b. Home team will furnish Game Ball and may choose which side line it desires.

***The Sparta United Soccer Tournament is played at West Jordan Soccer Complex***